

SUSTAINABLE EDUCATION REVIEW: SCHOOL ESTATE

ADVISORS: DRAFT REMIT JUNE 2013

1. PURPOSE

The overall aim of the Strategic Review is to develop a school environment which will sustain and improve education provision, pupil performance and outcomes for the young people of Moray.

2. ACTIVITY

To undertake a strategic review of Moray Council's entire school estate in order to identify the ideal configuration for sustainable education within projected resource constraints.

3. APPROACH

The approach should be open and transparent. It should be pupil centred, gauging the costs and benefits of options to the child and not just to the Council. Account should also be taken of the potential impact of changes on the wider community.

4. OUTPUT

A detailed report should be produced which identifies options for future action. This report may be used as supporting evidence for a submission to Education Scotland as part of the statutory process for changes to the school estate and must be suitable for that purpose.

5. QUALITY

All members of the team included in the review must have substantial experience of undertaking similar reviews and a track record of success in school estate reviews.

6. TIMEFRAME

It is anticipated that the review will begin in autumn 2013 and with the final report being produced no later than March 2014.

7. ESSENTIAL TASKS

The steering group, parents and community must be actively engaged and consulted with from the outset and this communication must be maintained.

8. SCHOOL VISITS

All schools must be visited and discussions held with head teachers, pupils and parent councils.

9. ASSESSMENT CRITERIA

The development of criteria against which to assess the current estate and possible options should be developed from best practice, previous experience, head teacher workshops and discussion with members of Council.

10. PROCESS

APPENDIX 1

It is anticipated that the process would follow that identified in appendix A.

Proposed Process for Moray Council School Estate Review

Appendix A

